

Special Events Handicap Calculations

Special Events will be net score tournaments for Team Play. Equitable calculations of handicaps are critical for fair play for individuals and team events. The Handicap Committee will be consulted to ensure handicaps are calculated correctly. The Special Events Committee will calculate team handicaps for each event using the best available information. Calculations and handicaps use 2 decimal places to minimize ties.

Handicaps for Scramble and Ryder Cup Team Tournaments

Scramble Team Tournaments may include teams of 2, 3, or 4 persons. Formats may include but are not limited to Scrambles and Ryder Cup contest. Team handicaps will use calculated course handicaps from member's selected tees. These will be combined for Team Handicap by team size as follows:

- **4-person teams**

Add 25% of lowest handicap to 20% of next lowest handicap, to 15% of next lowest, to 10% of highest handicap to get the Team Handicap.

Example:

Player A handicap is 10, Player B is 15, Player C is 27, Player D is 36

25% of Player A = 2.50

20% of Player B = 3.00

15% of Player C = 4.05

10% of Player D = 3.60

Team Handicap = 13.15

- **3-person Teams (if we have a threesome or a person drops out of a foursome)**

Add 30% of lowest handicap to 20% of next lowest handicap, to 10% of highest handicap to get the Team Handicap.

Example:

Player A handicap is 10, Player B is 15, Player C is 27

30% of Player A = 3.00

20% of Player B = 3.00

10% of Player C = 2.70

Team Handicap = 8.7

- **2-person teams**

Add 35% of the lowest handicap team player to 15% of the highest handicap team player to get the Team Handicap.

Example:

Player A handicap is 10, Player B handicap is 35

35% of Player A = 3.50

15% of Player B = 5.25

Team Handicap = 8.75

- **1-person team (if a person drops out of a 2-man team event or we wind up with a single player after teams have been assigned)**

The single player will get 50% of their calculated individual course handicap from the members' designated tees.

Handicaps for Shambles and Best Ball Team Tournaments

Shamble & Best Ball Team Tournaments may include teams of 2, 3, or 4 persons. Formats may include but are not limited to Shambles and Best Ball contest. Team handicaps will be the sum of the individual calculated course handicaps from member's selected tees divided by twice the number of players on the team.

Example:

	Course Hdcp	Sum of Hdcp's	Team Hdcp
Player A	9.37		
Player B	10.71		
Player C	24.26		
Player D	26.52	70.86	8.86

Note: This method of calculating Team Handicaps will take into account 1, 2, 3, or 4 person teams. And in effect is 50% of the average of the individual course handicaps.

Net Scores

For Team Play where 1 Team score recorded: Team Score - Team Handicap = Team Net Score

For Team Play where all player scores recorded: (Team Score/number of players) - Team Handicap = Team Net Score